MAGGIE MCDONALD

(805) 570-2155   maggiemae.mcd@gmail.com   **PORTFOLIO**   **GITHUB**   **LINKEDIN**   Salt Lake City, Utah

EXPERIENCE

Web Developer

Sweden Unlimited   Jan 2023- July 2023

(Front-End Development, Front-end Coding, Git, Shopify Plus, React.js, Tailwind CSS, Liquid, SCSS(SASS), Webpack, Gulp)

- Developed large e-commerce sites for big-brand clients such as Veer, & Lemlem.
- Maintained multiple projects & communicated with Project Managers using Jira & Slack.
- Managed external teams and developers across a global remote-first work environment.
- Participated in a team-based environment with Agile workflows.
- Developed dynamic & responsive Shopify stores with CSS, HTML, JavaScript & Liquid from scratch.
- Integrated 3rd party applications.

PREVIOUS EXPERIENCE

Frontend Developer

Verbal + Visual   May 2022- Jan 2023

(React.js, Redux.js, Vue.js, Shopify Plus, Liquid, Javascript(ES6), CSS, Tailwind, SCSS(SASS), HTML, Node.js, Git, Cypress, Webpack)

- Developed large e-commerce sites for big-brand clients such as Michael Stars, Faherty, Vaay & This-Place.
- Built Custom Shopify themes utilizing Shopify CLI & Github Integration under the Shopify Plus Platform.
- Architected and implemented animated features for site home pages, such as image banners and product panel sliders.
- Implemented BEM SCSS naming convention to write cleaner, scalable, & more readable code.
- Programmed complicated out-of-stock and on-sale logic for product swatches using vanilla JavaScript.
- Utilized both CSS and Tailwind media queries to create a responsive & dynamic user experience across many different screen sizes/mobile devices.

EDUCATION

Web Development - *App Academy- (Elite coding bootcamp with a > 3% acceptance rate) | 2022*
Design & Marketing - *Santa Barbara City College | 2016 - 2021*

PROJECTS

Dragon Storm   (Personal project 2021)   play game | github

Dragon Storm is an interactive game in which users fly a dragon and attempt to burn down structures for as long as they can.

- Integrated Canvas API to draw graphics, animations, and photo-manipulation for a dynamic experience for users.
- Programmed asynchronous setTimeOut and setInterval to trigger various phases of the game-logic.
- Used DOM manipulation to trigger rendering of key-presses and clicks using a combination of CSS and JavaScript's classList.
- Javascript (ES6), HTML5, CSS, Webpack.

Michael Stars   (Verbal + Visual 2022)   live site

Michael Stars is a large e-commerce website for the LA based clothing brand. I worked on this project with three other developers to complete its rebuild and launch in just a few months. Michael Stars utilizes a React and Tailwind frontend.

- Independently DEveloped most of the home page image banners, sliders & animations.
- Built out majority of product page, including the image rendering and zoom functionality, size swatches & accordion menus.
- Coded the filters dropdown, sort-by dropdown menus and pagination on collections page.

Veer   (Sweden Unlimited 2023)   live site

Completed rebuild & launch of new website, Veer Gear with a small remote team of developers.

- ReactJS, CSS, SCSS, HTML, Javascript, Liquid, Webpack, Git.
- Coded and styled all account pages such as login/register.
- Collaborated with a small team of 3 other developers to complete, rebuild and launch in less than 5 weeks.
- Implemented advanced animations for swiper components.